

# BE-MOVIE

## -1 FILM whenever:

- A new Scene is opened
- An Actor wins a Conflict
- A PC dies

## OPENING

## +1 FILM whenever:

- An Actor adds a *My PURPOSE IS* to their PC Sheet
- An Actor recover a *SPECIAL*
- An Actor stages their *FRAME*



7

6

5

4

3

2

1

THE  
END



# SILENCE ON THE SET!

[www.be-movie.online](http://www.be-movie.online)

## FILM

Director narrate the Opening without using the Film indicator.

At the beginning of the First Scene, fit the two pieces together, covering the word "Opening" and framing in the rectangle the number of Movie Scenes:

- 1 Actor = [6] Scenes
- 2 Actors = [7] Scenes
- 3 Actors = [8] Scenes
- 4 Actors = [9] Scenes

When the Film arrives at the last box, marked with [The End] instead of a number, it means that the available Scenes are finished, and the Director narrates the Ending.

**Helios  
Games.it**

**SPACE**



**ORANGE**

BE-MOVIE is published by Space Orange 42. BE-MOVIE is copyright 2018-2019 Helios Games. All rights reserved. Reproduction of any material of this work, as well as their translations, is expressly prohibited without the prior written consent of the publisher. This is a work of fiction. Any resemblance to actual persons (living or dead), businesses, places or events is purely coincidental. For any information, please write to: [info@spaceorange42.com](mailto:info@spaceorange42.com)